Brian Ogilvie
Software Engineer

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Summary

I am a passionate Software Engineer and former Broadway actor, who has been building websites and applications for a diverse set of stakeholders for over 10 years. My acting career demanded a keen sense of empathy, communication, and curiosity. Now I build highly performant software with a fierce devotion to the consumer experience.

Skills

Languages/Frameworks: JavaScript/Flow, Hack, Python, HTML5, CSS3, Swift, React, Express
Databases/ORMs: Postgres, Sequelize, MySQL, EntSchema
Tools: GraphQL/Relay, React Native, Dataswarm, Redux, Jest/RTL, Git/GitHub, AWS, Netlify

Experience

Software Engineer   New York, NY
Meta   July 2020 - Present
- Increased visibility of security/privacy/utilization in Enterprise DCs with Asset Inventory work
  - Reduced untracked MAC addresses for on-prem Storage by 90%
  - Ingested multiple infra asset classes from disparate systems of record into central SoT
  - Worked to lead XFN infra teams toward better automation of data ingestion for assets
- Improved self-service for enterprise application onboarding by building WWW frontend for Database as a Service.
- Fostered Org engineering culture by leading Tech Book Club for ICs in NORAM and EMEA.

Story2   May 2019 – March 2020
- Collaborated with cross-functional product and UX team to overhaul and rebuild company's core software platform to improve user engagement and functionality
- Architected and developed highly available/scalable RESTful API to be consumed by multiple client applications
- Reduced App errors by 90% through modularizing Redux store into smaller, testable slices and driving adoption of test-driven development (TDD)
- Implemented CI/CD to automate deployment reducing release time from hours to mere minutes
- Coordinated diverse group of asynchronous services to provide a seamless experience for users

Software Engineer (Contract)   New York, NY
Clients: Freeman Company, ArcTouch, Threads Theatre Company   Jan 2005 – April 2019
- Specialized in building 15+ promotional websites and applications for Broadway Professionals
- Served as contract lead developer for Password Pusher, an iOS app for securely distributing user credentials, using Swift and Xcode. Available on the App Store.
- Utilized JavaScript, HTML, CSS, and PHP to build responsive websites for performers, directors, and small theatre companies.

Public Industry Presence
- Host of *The Main Thread* Podcast, discussions around career development for senior engineers.
- Contributing author for Dabbling.in/, a tech blog platform for devs, by devs.

Education

Bachelor of Music, Vocal Performance   Northwestern University, June 2003
Software Engineering Immersive (Certificate of Completion)   General Assembly, March 2019